Artificial General Intelligence - 2009

Tom Rochette < tom.rochette@coreteks.org >

November 2, 2024 — 36c8eb68

0.1 Context

0.2 Learned in this study

0.3 Things to explore

- Gödel machines
- The Psynet model
- Dynamical systems theory
- The relationship between concepts and symbols

1 Overview

2 Notes

- Contemporary Approaches to Artificial General Intelligence
- The Logic of Intelligence
- The Novamente Artificial Intelligence Engine
- Essentials of General Intelligence: The Direct Path to Artificial General Intelligence
- Artificial Brains
- The New AI: General & Sound & Relevant for Physics
- Gödel Machines: Fully Self-Referential Optimal Universal Self-improvers
- Program Search as a Path to Artificial General Intelligence
- 3D Simulation: the Key to A.I.
- Levels of Organization in General Intelligence

3 See also

4 References

• Goertzel, Ben, and Cassio Pennachin. Artificial General Intelligence. Berlin: Springer, 2007.